

COMPUTER SCIENCE 2024-2025

Name:	
ID:	
Date:	
Counselor Contact:	
Major Requirements: 29 units	

A grade of "C" or better is required in the following courses

ASSOCIATE IN SCIENCE (F.2790.AS)	C-ID	Units	Completed	In Progress	Planned
CSCI 40, Programming Concepts and Methodology I	COMP 122	4			
CSCI 41, Programming Concepts and Methodology II	COMP 132	4			
MATH 5A, Mathematical Analysis I	MATH 210	5			
MATH 5B, Mathematical Analysis II	MATH 220	4			
Computer Science Electives: Select One					
CSCI 26, Discrete Mathematics for Computer Science OR CSCI 45, Computer Architecture and Organization	COMP 152 COMP 142	4			
Select a Physics sequence:					
PHYS 2A, General Physics 1 AND PHYS 2B, General Physics 2	PHYS 105 PHYS 110	8			
OR PHYS 4A, Physics for Scientist and Engineers AND PHYS 4B, Physics for Scientist and Engineers	PHYS 205 PHYS 210	8			

Notes:

- 1. Computer Science involves design and innovation developed from computing principles. This two-year curriculum focuses on the theoretical foundations of computing, algorithms, and programming techniques, as applied to software development.
- 2. Some of the above courses may have prerequisites. See the catalog or schedule of classes.
- 3. The Associate Degree requires completion of the major (29 units) with a "C" or better grade in each course. Students must complete one of the three different general education patterns: option 1 - Fresno City College General Education, option 2 - CSU GE Breadth- California State University General Education, OR option 3 -IGETC - Intersegmental General Education Transfer Curriculum for a total of 60 semester units minimum with a 2.0 or better GPA.